

School aims to nurture skills with interactive, engaging classrooms

A view of the school



By integrating hands-on learning activities throughout the year for students of Nursery, KG, Class I and Class II, GD Goenka Public School, Sarita Vihar continues to strengthen its commitment to experiential education. "Admissions for the upcoming session are now open at our school, where learning is lived, not memorised. These activities help young learners develop essential cognitive, motor, social and problem-solving skills while making classroom concepts more meaningful," says the school's management team.

"In Nursery, the focus is on sensory exploration and early motor development. Children eagerly participate in clay modelling, finger painting, water and sand play, paper crumpling, and simple colour and shape sorting. Engaging classroom corners with puzzles, blocks, puppets and early literacy tasks – such as phonic pots, alphabet tracing, playdough numbers, mystery bags, pattern building, alphabet fishing and card-and-counter games – lay the foundation for early language and numeracy," the team adds.

The management notes, "In Kindergarten, hands-on learning becomes more structured to support school readiness. Activities like tearing and pasting, folding, bead threading and pattern



The school focuses on offering "hands-on activities in Class I" which can "directly support academic concepts"



making enhance fine motor skills. Students explore phonics and literacy through sand-tray writing, alphabet games and picture-based storytelling. Maths concepts are introduced using counting objects, number cards, shape hunts and manipulatives such as the spindle box, Seguin board, number rods, word families and CVC blending tools."

"Hands-on activities in Class I directly support academic concepts. Students engage in flashcard drills, clay and craft models, puzzles and simple science experiments such as observing plant growth and mixing colours. Maths becomes easier to grasp with counters, beads, number lines and Montessori tools like the stamp game. Language skills grow through musical sight words, spin-the-wheel vocabulary and personalised dictionary work. As students progress to Class II, they take on deeper, skill-based tasks including project work, small research activities, model making and science explorations related to air, light, insects and the water cycle. Mathematical understanding is strengthened through place-value aids, fraction kits, MTC games and hands-on geometry. Literacy develops further with grammar games, story sequencing and creative writing prompts," adds the management.

"Across all levels, our school ensures that children learn by exploring, experimenting and discovering," the team says.