

THEME: Online Gaming Frauds Awareness Activity

DATE: August 20, 2026

CONDUCTED BY: Computer Department

ATTENDED BY: Classes VI-VIII

EVENT REPORT

An awareness session on **Online Gaming Frauds** was conducted for students of Classes VI–VII under the Tech Wizards Club. The session focused on creating awareness about the risks associated with gaming applications, in-app purchases, online scams, and safe gaming practices.

During the interactive teacher-led session, students were introduced to common gaming-related frauds and were guided on how to identify suspicious links, fake offers, unauthorized in-app purchases, and attempts to obtain personal or financial information. Students also discussed preventive measures and responsible online gaming habits.

Student Activity

Following the awareness session, students were given a creative awareness activity. They worked on **PowerPoint presentations (PPTs) and awareness posters** based on the topic. Through these activities, students presented important safety tips, highlighted common online gaming frauds, and shared preventive measures with their peers.

The activity encouraged students to apply their learning creatively while spreading awareness about responsible and safe digital behaviour.

Learning Outcomes

By the end of the activity, students were able to:

- Identify common types of online gaming frauds and scams.
- Understand the risks associated with in-app purchases.
- Recognize suspicious links, offers, and requests for personal information.
- Learn basic measures to stay safe while gaming online.
- Create informative PPTs and posters to spread digital safety awareness.
- Develop responsible and safe online gaming habits.

Conclusion:

The session and follow-up student activities successfully strengthened awareness about online gaming frauds. The PPT and poster-making activity provided students with an opportunity to reinforce their learning and become **digital safety ambassadors** among their peers.

